

[GRAPHICS] TEXTURE_MAX_LOAD

If you have a GPU with more than 1Gb RAM you could have advantage of these configuration in fsx.cfg.

Where to find the fsx.cfg in windows 7: C:\Users**yourusername**\AppData\Roaming\Microsoft\FSX

Recent add-on's are equiped with high resolution graphics; try with the settings as below.

Default:

TEXTURE_MAX_LOAD=1024 (slider in global texture resolution is set to very high)

TEXTURE_MAX_LOAD=2048 (for 2048×2048 textures)

TEXTURE_MAX_LOAD=4096 (for 4096×4096 textures)

(Met dank aan FlightSim Brabant)